

THE LITERACY SHED

Big Ideas: Storytelling

Class Discussion Questions & Activities



Big Ideas: Storytelling #4 Teleporting Torch Discussion Guide

In Chapter 4 of “Big Ideas: Storytelling” we discuss solutions to the problems we created last time.

Following the video there are four questions to spark your children’s creativity. We encourage you to hold a class wide debate on each question, asking everyone to contribute ideas.

- ① If your animal character fell down a hole, how might they get out?
Do they have a handy gizmo with them? Could a friendly animal drop a rope down for them? What is the most creative idea your class can come up with?
- ② If your character lost something important, how might they find it?
What is the ‘something’ they have lost? Keys perhaps? Or a mobile phone? Does it smell? Where could they have left it?
- ③ Grudge the Bear needs to be at the top of the Neverending Mountain at 9:10pm this evening. What might go wrong and stop him from making it there on time?
*Who does he meet along the way? Is there something else wrong in the Night Zoo?
What solution can you think of to get Grudge to the top of the mountain just in time?
Does he have a form of transport? Or does the Time-Travelling Elephant rewind time for him?*

I hope your students have enjoyed this series on storytelling. If they have, I do encourage you to sign up to NightZookeeper.com and start them off, writing hundreds of stories. Thank you very much for your support.

*Kindest regards,
The Night Zookeeper Team*

Your Story Plan



Now that you have set the scene and outlined the big and small problems that your character is facing, you have to plan the ups and downs of your adventure. Use this planning sheet to help you.

Characters

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Settings

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Main Problem

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Small Problem

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Solution

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Small Problem

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Solution

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Small Problem

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Solution

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Conclusion

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