

Bradwell Village School

Art Framework



Autumn					
Year Three	Year Four	Year Five	Year Six		
To be aware of the works Henri	To understand how to explore and apply	To understand how to use a sketch book	To know how West African cultures		
Rousseau	paint e.g. changing the surface, tools	for observations drawings (artefacts/	use masks and costumes to express		
To identify and use a range of art	used for application, consistency of	still life)	their emotions		
techniques to produce a rainforest	paint	To explore different shading techniques	To design an African mask to express		
scene e.g. collage, printing, layering	To select different techniques to create	e.g. Cross hatching, hatching, stippling	an emotion		
and painting	an effective painting (volcano picture)	and gradation	To create an African mask using		
To use layering, overlapping and cutting	To compare art work of a range of	To understand the process of an	appropriate materials		
skills when creating a collage	artists	observational drawing	To edit and improve a design		
To understand how to create a	To observe from a given image	To understand how to use shade			
foreground, middle ground and	proportion and scale (Rapa Nui	effectively e.g. texture, depth, shade			
background	figurines)	and tone			
To observe and draw from first hand	To understand how to use slabbing,	To understand how to show proportion			
To use sketch books for planning and	imprint and relief techniques to create a	and scale in drawings			
exploring e.g. drawing, colour	sculpture	To understand how to research ideas to			
exploration (how to make green) and	To understand how to develop	inform a design			
selection of imagery	annotations for different purposes	To use a sketch book effectively to plan			
To begin to annotate sketches for	To evaluate our work and the work of	an outcome			
different purposes	others	To understand how to create a 3d			
	To use shading to show texture	structure (Viking prowl)			
		To understand how to use new and			
		unfamiliar materials to create a 3d			
		model			

Spring					
Year Three	Year Four	Year Five	Year Six		
Year Three To give an opinion about different types of Greek art. To draw from observations, showing awareness of shape, line, tone and texture. To record and annotate own ideas, successes and selections To make a Greek pot. To experiment with a range of modelling tools and techniques to inform own idea for an outcome. To use selected modelling tools and techniques to produce a final piece. To evaluate work against the intended outcome.	To use appropriate vocabulary to explain likes and dislikes of their own, and other artist's, work. To explore materials, skills and techniques used by a range of artists. To know about paint colour theory. To use paint effectively in the style of an artist. To control a range of materials and tools. To recognise and discuss elements of art works. To know how art can affect our environment. To understand the reasons why certain art work could have been produced.	Year Five To know about various artists' work and processes and explain how these are used. To use knowledge of other artists' work to develop different ideas and explain choices for materials, techniques and imagery. To explore a range of materials and techniques considering different ideas for an outcome. To use a range of media, including collage, to express a final piece. To evaluate work against the intended outcome. To draw from observation, using composition, line, tone and shading	Year Six To use sketchbooks to record findings from observations of space themed art. To explore the style, techniques and media artists have used. To select ideas based on first hand observations, experience or imagination and develop these through research. To know how to use simple perspective in their work. To understand how to use composition, scale and proportion to create an image.		
	To know how to use framing techniques.				

Summer					
Year Three	Year Four	Year Five	Year Six		
To explore a range of cave paintings To design a cave painting To create cave paintings using different media To explore Bronze and Iron Age pottery To design a Bronze or Iron Age pot To make a Bronze or Iron Age pot To evaluate a Bronze or Iron Age pot To use simple tools and equipment (Link to DT)	To research the range of artworks created in Ancient Rome. To present our findings about artworks created in Ancient Rome. To explain the purpose of artworks created in Ancient Rome. To create a piece of Roman wall art. To evaluate their own work.	 To research figurative artists To compare these to the style of Ancient Egypt To draw the human figure from observation To analyse the forms and materials used by Ancient Egyptians to decorate their tombs. To create our own tomb wall painting, using appropriate style and colour To evaluate their design against the intended purpose. 	To research how artists who have used art to depict feelings and emotions. To use a sketch book to record and explore how feelings and emotions are represented. E.g. findings, colours, symbolism, imagery and media. To observe and draw facial expressions, features and proportions To explore composition, scale and proportion To explore colour, texture and tone using a range of applications e.g. stippling, impasto, colour wash, mixed media and layering To understand how to create a painting to show feelings and emotions		