

Physical Education Framework



	Year Three	Year Four	Year Five	Year Six
Health and Fitness	Recognise and describe the effects of exercise on the body. Know the importance of strength and flexibility for physical activity. Explain why it is important to warm up and cool down.	Describe how the body reacts at different times and how this affects performance. Explain why exercise is good for your health. Know some reasons for warming up and cooling down.	Know and understand the reasons for warming up and cooling down. Explain some safety principles when preparing for and during exercise.	Understand the importance of warming up and cooling down. Carry out warm-ups and cool-downs safely and effectively. Understand why exercise is good for health, fitness and wellbeing. Know ways they can become healthier.
Outdoor and				
Adventure				
Gymnastics	10 Weeks To demonstrate and hold the 10 basic shapes with control To perform contrasting balances with a change of speed and level To be able to land a variety of jumps with control To perform matching actions with a partner using contrasting shapes To perform rolls that move in a circular way To be able to transfer weight from hands to feet with rhythm and control To perform contrasting shapes and balances on the low apparatus To perform a squat on vault on low apparatus Perform one of the core task activities as an end of unit	12 Weeks To perform 3 shapes in unison with a partner to include twisted shape To move into a balance from different starting positions To perform a shoulder roll in opposite directions To explore ways of turning on the spot and off a bench To take weight on hands when moving over a bench To practise and remember the sequence needed for take-off when vaulting To learn a set sequence and add a change of height To safely move large apparatus into set positions. Perform one of the core task activities as an end of unit	12 Weeks To be able to perform 5 symmetrical shapes in unison with a partner To work with a partner to perform matching and mirroring balances To hold a counter balance with a partner at different heights To perform 3 symmetrical jumps with a partner To show a change in speed when performing rolls To move into balances from different actions e.g. roll into balance, shape into balance To land with control after flight To safely set up large apparatus in either a L or T shape in a given area Perform one of the core task activities on a variety of different	10 Weeks To work with a partner to perform weight bearing partner balances safely To move from a balance into a roll with control To be able to turn during flight and land safely To travel on, over and around apparatus taking weight on hands and feet To perform a group balance To create a group sequence to include both unison and canon To safely set up large apparatus in a given area To adapt and amend sequence to include twisting and turning

		apparatus with a partner as an end f unit	Perform one of the core task activities
Invasion Games Handy Ball	 9 Weeks To retrieve and carry a ball one handed, travelling in a variety of different ways To demonstrate correct catching technique To perform a one handed overarm throw To pass and move into a space To knowthe3 step rule To pass the ball then move into a space to receive the ball To develop correct shooting technique by throwing accurately at a target To create a game to develop and improve the one handed overarm pass 		
Invasion Games Netball	 9 Weeks To demonstrate correct 2 footed landing To perform a chest pass to a partner To pass the ball using a bounce or overhead pass To demonstrate the correct technique for shooting To show a change in speed to lose an opponent To perform a dodge to receive a pass To mark a player without a ball to stop the attacker receiving a pass To plan simple tactics to play the core task Play end ball core task game 	 9 Weeks To perform 3 different passes with control and accuracy To land correctly when catching a ball in netball To pass and receive on the move demonstrating correct footwork To shoot with accuracy. (scoring 50% of the time) To dodge to move into a space To mark a player without the ball To know where each position stands on court for a centre pass in Hi5 netball To know3 basic rules for netball 	

Invasion Games Football		9 Weeks To control the ball when travelling To pass the ball with control To pass and receive the ball with control To shoot the ball at a target from varying distances to score a point To pass the ball to a partner avoiding a defender To make a decision on when to successfully intercept the ball To mark a player with the ball To recall at least 3basic rules of the game		9 Weeks To perform dribbling and turning skills to keep possession of the ball To pass the ball accurately over both long and short distances To choose when and where to pass the ball to another player To shoot from different angles in front of the goal To close down play to perform a block tackle To perform basic goalkeeping skills To control the ball with different parts of the body To demonstrate the correct technique for a throw in.
Invasion Games Hockey	9 Weeks To dribble a ball with control To pass the ball over a short distance to stationary player To pass the ball over a longer distance to stationary player To pass and move with a partner unopposed To shoot the ball accurately at a target To work as a team to pass the ball with increasing speed and accuracy To perform a block tackle To plan simple tactics to play the core task		 9 Weeks To dribble the ball at speed and change direction To demonstrate dribbling and passing the ball on the move To perform reverse stick to change direction To dribble the ball around a defender and tackle the ball from another player To shoot at goal from a crossed ball To demonstrate dodging to lose your opponent To mark another player without the ball To plan tactics for a short corner situation To plan an activity to develop passing over both long and short distances Play core task game 	
Invasion Games Basketball		9 Weeks To be able to pass and receive with increased control and accuracy		9 weeks To be able to pass and receive with increased control and accuracy

		To be able to use a variety of passes to keep possession to be able to use the jump stop and pivot and to understand the travel rule To be able to pass and receive the ball on the move To be able to keep head up whilst dribbling and to be able to dribble with both R and L hands To be able to use correct shooting technique from close range To know how to mark a player using a defensive stance To learn to dribble and pass the ball towards the basket		To be able to use correct footwork and to understand the travel rule To be able to pass the ball on the move and to signal for the ball effectively To be able to keep head up whilst dribbling the ball and to try to beat a defender when dribbling ore accuracy (70% success) at a target and to use fast break to move the ball up court quickly To learn correct man to man defence technique To learn how to outwit a defender using 1 v 1 skills such as jab step& fake and drive To understand basic positions in basketball
Dance	I can show different uses of energy and strength when performing I can show different use of space when performing I can explore some movements in response to a stimulus I can co-operate and collaborate with my group to create a dance performance I can show levels and directions when performing I can co-operate and collaborate with my group to create a dance performance	I can show a variety of levels and pathways when performing I can dance in canon when performing with a group and show a range of movement patterns I can show a variety of uses of space when performing I can respond imaginatively to a stimulus and explore movements I can show a variety of uses of energy and strength performing I can co-operate and collaborate with my group to create a dance performance using a variety of movement patterns	I can show a variety of uses of energy and strength when performing I can show a variety of uses of space when performing I can translate ideas from a stimulus into movement showing some control and fluency I can co-operate and collaborate to create a dance performance displaying a variety of movement patterns I can perform at a variety of levels and directions and use most of the space I can co-operate and collaborate to create a dance performance displaying a variety of movement patterns	I can perform a variety of formations and pathways with timing, control and fluency I can dance in canon with a group showing good energy and timing I can move with control and fluency when showing a variety of uses of space I can translate ideas from a stimulus into movement showing, precision, control and fluency
Net and Wall	9 Weeks To demonstrate the get ready position To perform a 2 handed throw using forehand and backhand action			

	To return to the centre of the court after each throw To control a ball with a racket To hit a self-feed with a racket after 2 bounces towards a target To hit a ball with a racket after 2 bounces back to partner to catch To move to the ball To implement simple tactics to score a point			
Net and Wall Badminton			 9 Weeks To be able to control the shuttle with a racket To be able to serve underarm To return a shuttle. To form the overhead action To learn basic rules and tactics for a game i.e. boundary lines and hitting towards a space To form the backhand shot To select the best shot to use depending on height and direction of shuttle To rally using a variety of shots 	
Net and Wall Tennis		9 Weeks To decide whether to use an underarm or overarm throw depending on distance of target To remain well balanced when moving to catch a ball To catch a high ball with 2 hands before it bounces To hit a self-feed with a racket after 1 bounce To hit a forehand shot towards a target To move to return the ball from a bounce feed on the forehand side		9 Weeks Tobe able to throw up a ball for a self-feed for an underarm serve To return a ball using a forehand shot after 1 bounce To perform a forehand volley To describe the action used for a drop shot To explain why we move back to centre of the court after each hit To serve using an overarm action To return the ball using a back hand shot To work with a partner to cover the court in doubles

		To perform a forehand volley from a full toss feed To know 3 rules of mini tennis		
Striking and Fielding	 9 Weeks To be able to stop a ball using a long barrier when fielding To throw a ball underarm with increasing accuracy for a partner to catch To bowl a ball underarm through a hoop. To experiment how to throw a ball further To hit a ball from a tee or a self-feed To develop a practice to improve batting technique To work as a team when fielding To be able to catch a ball and stump a post quickly. 	 9 Weeks To retrieve a ball and return it to a wicket To learn 3 tips for hitting a cricket ball To hit a drop feed ball with a cricket bat To choose the correct throw for different distances To bowl a ball underarm at a wicket To demonstrate correct technique for hands when close catching and deep field catching. To refine batting technique to protect the wicket using a forward defensive shot To make a decision when to run to the wicket to score a run 	9 Weeks To show the correct batting action for rounders To learn 3 rules for bowling To bat a bowled ball into a space To throw from back stop to a post accurately To decide when to stop running around the posts when batting To catch a ball under pressure To explain how to score in rounders when batting To play a game of rounders and understand the basic rules for batting and fielding	9 Weeks To show the correct batting action for rounders To learn 3 rules for bowling To bat a bowled ball into a space To throw from back stop to a post accurately To decide when to stop running around the posts when batting To catch a ball under pressure To explain how to score in rounders when batting To play a game of rounders and understand the basic rules for batting and fielding

	9 Weeks	9 Weeks	9 Weeks	9 Weeks
	To run at speed over short	To describe 3 tips for sprinting	To sprint over short distances with a	To pass a relay baton using a
	distances.	To demonstrate changes in running	correct running style	downward sweep
	To sustain a suitable pace when	style between sprinting and distance	To run at a sustained and consistent	To plan and devise an endurance
	running for a longer time.	events	pace	circuit to sustain pace over a longer
	To investigate throwing styles from	To describe best the stance for a	To demonstrate a controlled	time
	different start positions.	one handed push and pull throw	shotput throwing action	To throw a javelin using a pull action
	To investigate the correct technique	To throw using a straight arm	To demonstrate the discus throwing	To demonstrate a dynamic heave
	to improve distance when throwing	technique similar to discus	technique	throw
A.1.1	over arm.	To identify 3 tips when for jumping	To describe the triple jump	To perform a scissor jump from a
Athletics	To perform a balanced landing on 2	for distance and height	combination correctly	short run up
	feet when jumping forwards.	To practice and improve technique	To jump for distance taking off on	To perform the triple jump
	To combine hopping and jumping	for race walking	one foot and landing on 2	sequence in the correct order
	with control.	To pass and receive a baton	To use rhythm when running over	To plan and lead an athletics festival
	To maintain good running technique	effectively	obstacles	To take part in another group's
	when sprinting over obstacles.	To follow instructions to set up	To measure and record performance	festival and give feedback on each
	To work as a team to score points in	station safely as part of an athletics	in a variety of different events	event
	an athletics circuit.	circuit	Perform one of the core task	Perform one of the core task
	Perform an activity from core task 1	Perform an activity from core task 2	activities	activities